

About Deer Hunter's Screen Saver

Deer Hunter Screen Saver is a great product for those people that are real hard-core hunters and those that love the Deer Hunter game. The Deer Hunter Screen Saver consists of several items:

Blaze Orange Theme – Desktop colors, background, icons and sounds in a hunters orange color scheme.

Camo Theme – Desktop colors, background, icons and sounds straight from the Deer Hunter game!

Note: To use the Themes, you must have Microsoft Windows Plus! installed on your computer system.

Deer Hunter Screen Saver – Images taken from the hunting locations in Deer Hunter

Deer Hunter Extended Season Screen Saver – Images taken from the hunting locations in Deer Hunter Extended Season.

MapEdit – The Deer Hunter map editor with some easy-launch enhancements.

10 New Maps – Hunt in 10 all new areas with unique and realistic terrain layouts

Note: You must have Deer Hunter installed on your computer for you to be able to use the MapEdit program or the 10 new maps. You do NOT need to have Deer Hunter to use the Screen Savers or Themes listed above.

How to Install Deer Hunter's Screen Saver

From the Deer Hunter Screen Saver CD-ROM disc, run the setup.exe file. The installation program will launch and you should follow the directions carefully. The installation program will place the programs in the correct directories to insure that everything is setup properly.

When the setup is complete, you will have a Deer Hunter Screen Saver program group which appears under your Start Menu. You can use the icons in this program group to launch various parts of the Deer Hunter Screen Saver.

Choosing a Theme

1. From the Start Menu, choose the Settings option and launch the Control Panel.
2. Once the Control Panel is launched, you should double-click and launch the Desktop Themes program.
3. Select either the Blaze Orange Theme or the Camo Theme from the drop-down box in the upper left section of the window.
4. Click Apply, then Ok.

Selecting a Screen Saver

1. From the Start Menu, choose the Setting option and launch the Control Panel.
2. Once the Control Panel is launched, you should double-click and launch the Display Properties program.
3. Click the Screen Saver tab, and then select either the Deer Hunter Screen Saver.
4. You can configure the Deer Hunter Screen Saver by clicking the Settings button. This allows you to select either the Deer Hunter or Deer Hunter Extended Season image set. It also allows you to set the delay between the display of images.
5. Click Apply, then Ok.

Adding your Trophy Room to the Screen Saver

You can make your Trophy Room from Deer Hunter part of your Deer Hunter Screen Saver. The following steps require a good understanding of file manipulation and should be carried out by an experienced computer user.

1. While you are playing Deer Hunter, go to the Trophy Room.
2. With your Trophy Room visible, press the F10 key. This will take a screen shot of your trophy room.
3. Now, use the Program Manager or Explorer to switch into the directory where Deer Hunter is installed.
4. In this directory you should see a file called 'scnshot.bmp', 'scnshot1.bmp', or other similar file name (depending on the number of screen shots you have taken).
5. Copy this file into the directory 'c:\windows\Deer Hunter Scenes' or the directory 'c:\windows\Deer Hunter Extended Season Scenes'.
6. Now, right click on the file and choose 'rename'. You must rename the file to the filename 'scene13.bmp'
7. Now, when the Deer Hunter screen saver runs, it will display your trophy room picture as part of the slide show! Enjoy!

Using the new maps

Deer Hunter Screen Saver comes with the MapEdit program and 10 new map locations. You must use the MapEdit program to launch these new maps.

1. From the Start menu, choose the Deer Hunter Screen Saver option and launch the MapEdit program.
2. Once this program is launched, you will see a list of 10 different map locations to choose from, select the map you wish to play.
3. Then, click the button on the right, which determines which default Deer Hunter hunting location will be replaced by the new map.
4. Wait for a few seconds while Deer Hunter launches with the new map.

Creating your own maps with MapEdit

ABOUT MAPEDIT

MapEdit is a simple tool I threw together to create the maps you see in Deer Hunter. We've provided it for you so you can create your own maps to use in the game. Here's the basic idea...

WHAT'S CHANGED SINCE VERSION 1.0 - 1.2

v1.0

Original release of Map Edit

v1.1

Since so many people have been using the map editor, I've cleaned it up a bit and given it a nicer look. I've now made the fixed window size 640x480 instead of 800x600, since a lot of people had trouble seeing the lower portion of the window. The biggest change is the Deer Hunter launcher buttons on the right side of the editor, which allow you to automatically swap your custom map files with the default ones and launch Deer Hunter. I've also added a background graphic which makes the editor look a bit nicer, I think.

v1.2

This version of the map editor now support the Deer Hunter Extended Season add on pack. The three additional scenes can be accessed just like the original scenes.

v1.3

In addition to these changes, I've revised the map-swapping method so that it's much more unlikely that you'll accidentally lose your default maps in the event of Deer Hunter locking up or some other unforeseen event (like the machine being reset). MapEdit will look for situations any problems like this and automatically correct them when it sees them. This simply means that you don't have to worry about losing your maps anymore.

I've also changed the way that items are placed in the map. Instead of clicking to place each item, the trees, bushes, etc. can now be "sprayed" onto the scene. In addition, you no longer have to specify individual types of trees or bushes. The trees, bushes, rocks, etc are randomly chosen as you spray them onto the map.

CREATING YOUR OWN MAPS

Clicking on the File menu, then selecting Save As... will allow you to choose a file name for your map. Be sure not to overwrite any of the existing .map files (named map1.map - map7.map). These are the original Deer Hunter maps. If you every accidentally lose these maps, don't panic. You can simply copy them from the CD to your hard drive.

EDITING THE MAP

Adding items to the map is as simple as clicking on the item's button on the left side of the editing window, then clicking on the map to place it. You'll notice that the currently selected item remains depressed. You may place as many or as few trees, bushes, rocks, and stumps as you wish on the map. Open up the existing maps to get a feel for how many items should be placed and how densely. Notice that as you hold the mouse down in the editing window, items are rapidly "sprayed" onto the map.

To remove items, click on the remove button, then drag a box around the items you wish to remove with your mouse. When you release the mouse, the selected items will be removed.

The three control points on the map function as follows:

Attractant = Deer Attractant Point

Repellant = Deer Repellant Point

Deer Marking = Deer Marking Point

You will notice the three types of control points: a plus, a minus, and a point. These obviously correspond to the attractant, repellant, and the third is a deer marking point.

Attractants should be placed along densely populated wooded areas or other places deer are more likely to be found. Deer will naturally gravitate to these places.

Repellants should be placed in open fields or other places deer will be wary of. Usually one point per open area works best.

Marking points should be scattered liberally around where the attractants are found. These points have a chance in the game to be one of the indicators that you've found a prime area. The chance of a marking point being in the game is about 1 in 5, so place about 5 times as many marking points as you want there to be on the map at any one time.

NAVIGATING

Use the right button to zoom in and out of the map. You'll see at the bottom of the editing window how large of an area you are currently editing. To zoom in, right-click and drag down and to the right to see the area you will zoom in on (dragging in other directions messes up the constraints, but doesn't really hurt anything). To zoom all the way back out, simply right-click anywhere in the map.

LAUNCHING DEER HUNTER WITH YOUR CUSTOM MAP

There are six buttons on the right side of the editing screen, corresponding to the six possible scenes to hunt in. Three of these will be unavailable if you do not have the "Extended Season" add-on pack. When you click on one of these buttons, the current map will become the new default map for that particular scene. In other words, if you are editing a map and you click on Indiana, the default Indiana map will be replaced by your map. If you haven't saved your map yet, it will ask you for a filename. Otherwise, it will simply save your map and then swap that file with the file corresponding to your scene. However, most of this should be completely transparent to you. All you need to understand is that the scene you picked when launching Deer Hunter is the scene in which your map will appear.

QUICK LAUNCHING DEER HUNTER DESKTOP MAPS

If the desktop maps are available to you, you will see an enabled button just below the editing window. Pressing this will bring you to a screen which allow you to choose any of the 10 new maps. Pressing any one of the buttons which displays these maps will load up the map in the editor. For safety, you'll notice that the editing controls are disabled when this feature has been used. Just click on one of the launching buttons on the right side of the map to replace that default map with the one you've loaded and launch Deer Hunter.

Have fun using the Deer Hunter Map Editor!

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Using Deer Hunter's Screen Saver Icons WITHOUT Microsoft Plus! Installed

1. Right Click on the icon that you would like to replace with a new 'hunting' icon and choose 'properties'
2. Click on the button at the bottom of the dialog which says 'Change Icon'.
3. An new dialog will appear, Click on the button at the bottom of the dialog which says 'Browse'
4. Now, navigate through the directory structure to find the location where you installed the Deer Hunter Screen Saver Themes. This should be 'c:\Program Files\Deer Hunter Screen Saver\'.
5. Finally, select the icon you wish to use and click 'Ok' several times until you have finished the process.

Using Deer Hunter's Screen Saver Sounds WITHOUT Microsoft Plus! Installed

1. From the Start Menu, choose the Setting option and launch the Control Panel.
2. Once the Control Panel is launched, you should double-click and launch the Sounds program.
3. Now, choose the Windows condition that you wish to assign a custom sound to.
4. Once the condition from the list box is selected, click on the 'Browse' button
5. Now, navigate through the directory structure to find the location where you installed the Deer Hunter Screen Saver Themes. This should be 'c:\Program Files\Deer Hunter Screen Saver\`.
6. Click 'Ok', then click the 'Preview' button to insure this is the sound you wish to have played every time that this Windows event occurs.
7. Click 'Ok' to close the sound application to finish the process.

Technical Support

If you need technical support, please contact The WizardWorks Group:

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